

# Programming Training



Main Points:

- Python Statements
- Problems with selections.

# **print()**



**print(value1, value2,...)**

```
print("var = ", var1)
```

# prints the text 'var=' followed by the value of var

```
print('Here is a text')
```

# prints the text 'Here is a text'

# input()



**input() returns a str value which must be converted**

```
var = input()
```

```
# reads a str value for var
```

```
var = float(input('Input var: '))
```

```
# write the text 'Input var: ', then reads a str and converts that to float
```

```
var1, var2 = map(int, input('Input var1, var2').split())
```

```
# reads two values, split them into a list and
```

```
# then map the list values to var1, var2 as int
```

# Some rules

Read an int variable var:

```
var = int(input('var = '))
```

Write a variable var:

```
print('var = ',var);
```

Write a text:

```
print("My Text \n");
```

Write a line of start:

```
printf("\n\n\n***** \n\n\n");
```

```
import math
```

```
def printFunction():
```

```
    print('\n\n*****\n\n')
```

```
    a = int(input('a = '))
```

```
    b = int(input('b = '))
```

```
    c = a+b
```

```
    print('c=', c)
```

```
    print('\n\n*****\n\n')
```

# C Arithmetic



Arithmetic operators:

- +, -, \*, /, \*\*
- ++, -- for incrementing and decrementing.
- % is the remainder of the integer division.

Relational operators:

- <, >, <=, >=, ==, !=

Logical: or, and, not

There are several math functions in the math module

**math.sqrt(),**  
**math.sin(), math.cos(),**  
**math.asin(), math.acos() etc.**

# How to solve a problem



1. Find the inputs and outputs of the problem.
2. Ask yourself if you have done something similar.
3. Identify the elements of the solution.
4. Take a numerical example and see the changes of the variables.
5. Write the code.

# Inputs - Outputs



Inputs are the elements / variables to start from.

- Inputs must be read.
- Input can be arguments within functions.

Output(s) is represented by the problem result.

- Outputs must be printed.
- Outputs can be returned by a function.

# The Process of Solving



1. Ask yourself if you have done something similar.
  1. Solve the problem mathematically.
2. Identify the elements of the solution:
  1. Break the problem into small blocks that you know how to.
  2. Write functions / find snippets of code for each block.
  3. Find the calculations / selections / repetitions
3. Write a pseudo-code in plain English.



# Solving a triangle

Given the sides  $a$ ,  $b$ ,  $c$  of a triangle then find the triangle angles  $A$ ,  $B$ ,  $C$  plus the area and the perimeter.

Inputs:  $a$ ,  $b$ ,  $c$  – double

Output:  $A$ ,  $B$ ,  $C$ , per and area.

Some mathematical equations

Cosine rule:  $a^2 = b^2 + c^2 - 2 \cdot b \cdot c \cdot \cos(A)$

$$\cos(A) = \frac{b^2 + c^2 - a^2}{2 \cdot b \cdot c}$$

.....

# Solving a triangle – Pseudo-code

⌘ Read a, b, c;

Calculate  $A = \arccos \frac{b^2 + c^2 - a^2}{2 \cdot b \cdot c}$ ; and similar

Calculate per = a+b+c;

Calculate area =  $\frac{b \cdot c \cdot \sin(A)}{2}$ ;

Print A, B, C, per and area

# Solving a triangle

```
# import modules
```

```
import math
```

```
# define functions
```

```
def solveTriangle():
```

```
    # read inputs
```

```
    a = float(input('a = '))
```

```
    b = float(input('b = '))
```

```
    c = float(input('c = '))
```

```
    # calculate the angles in radians
```

```
    A = math.acos((b**2+c**2-a**2)/(2*b*c))
```

```
    B = math.acos((a**2+c**2-b**2)/(2*a*c))
```

```
    C = math.acos((a**2+b**2-c**2)/(2*a*b))
```

```
    # translate the angles in degree
```

```
    degreeA = A*180/math.pi
```

```
    degreeB = B*180/math.pi
```

```
    degreeC = C*180/math.pi
```

```
    # calculate the perimeter and area
```

```
    per = a+b+c
```

```
    area = b*c*math.sin(A)/2
```

```
    # print results
```

```
    print('Angles are: ', degreeA, degreeB, degreeC)
```

```
    print('Perimeter is: ', per)
```

```
    print('Area is: ', area)
```

```
# end solveTraingle
```

Comments:

The results are displayed with too many decimal.

**round(value, decimals)**

# Python Statements.



Python statements give the flow of computation within a function.

## 1. Simple statements:

- expression; - to evaluate a Python expression.
- block - used to collect several statements in one block.
- Jump:
  - break - jumps outside of repetitions.
  - return - gets outside of functions/routines

## 2. Selections

- simple if - selects an alternative
- complete if - selects from two alternatives

# Python Blocks

Several lines which are identically indented form a block.

A block always starts after ‘:’

A block is usually required in  
functions and statements.

**INDENTATION MUST BE SIMILAR**

```
line1 of code  
line2 of code  
....  
line of code :
```

```
    block line1  
    block line2  
    ....  
    # end of block
```

# Python tests - if statement.

Select one choice

```
if test :  
    # block of if  
    statement1;  
    statement2;  
    ...  
# end if
```

Choose between two choices

```
if test :  
    # block of if  
    statement1;  
    statement2;  
    ...  
else :  
    # block of else  
    statement 1;  
    statement 2;  
    ...  
# end if
```

Choose between multiple choices

```
if test1 :  
    # block of choice 1  
    statement1;  
    statement2;  
    ...  
elif test2 :  
    # block of choice 2  
    statement 1;  
    statement 2;  
    ...  
elif test3 :  
    # block of choice 2  
    statement 1;  
    statement 2;  
    ...  
# end if
```

# Minimum of two numbers.



**Example: Find the maximum/minimum value of a,b**

if  $a < b$  :

$\text{max} = b$ ;  $\text{min} = a$ ;

else

$\text{max} = a$ ;  $\text{min} = b$ ;

# endif

# Testing Operators



## Relational Operators:

$>$ ,  $>=$ ,  $<$ ,  $<=$

$==$  is equal to       $!=$  is not equal to

## Logical Operators:

or and not

Use ( ) to make complex test expressions



# Max of 4 numbers.

Given for integer numbers a, b, c, d then  
calculate the maximum value of them.

Inputs: a, b, c, d – int

Output: max – int.

How to do it?

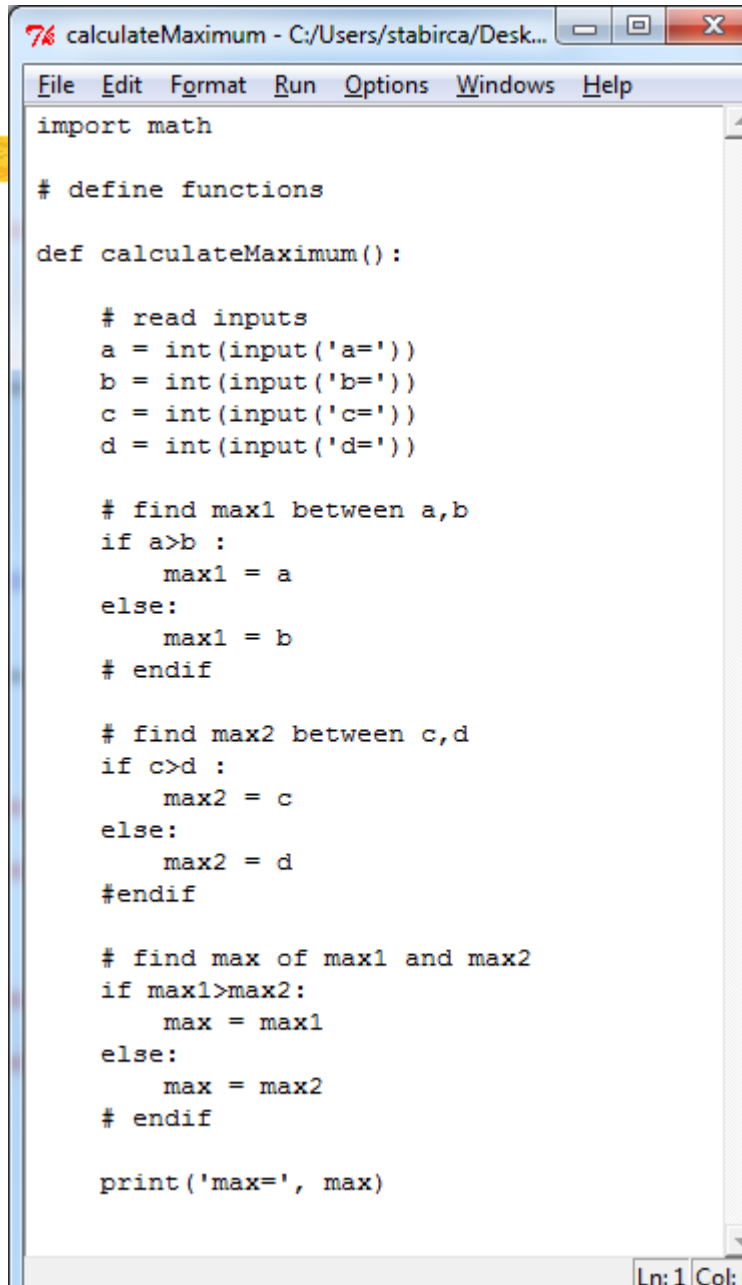
read a, b, c, d;

find max1 as the maximum of a and b

find max2 as the maximum of c and d

find max as the maximum of max1 and max2

write max



```
7 calculateMaximum - C:/Users/stabirca/Desktop...
File Edit Format Run Options Windows Help
import math

# define functions

def calculateMaximum():

    # read inputs
    a = int(input('a='))
    b = int(input('b='))
    c = int(input('c='))
    d = int(input('d='))

    # find max1 between a,b
    if a>b :
        max1 = a
    else:
        max1 = b
    # endif

    # find max2 between c,d
    if c>d :
        max2 = c
    else:
        max2 = d
    #endif

    # find max of max1 and max2
    if max1>max2:
        max = max1
    else:
        max = max2
    # endif

    print('max=', max)
```

# Test if three floats form a triangle.

Inputs: a, b, c – float

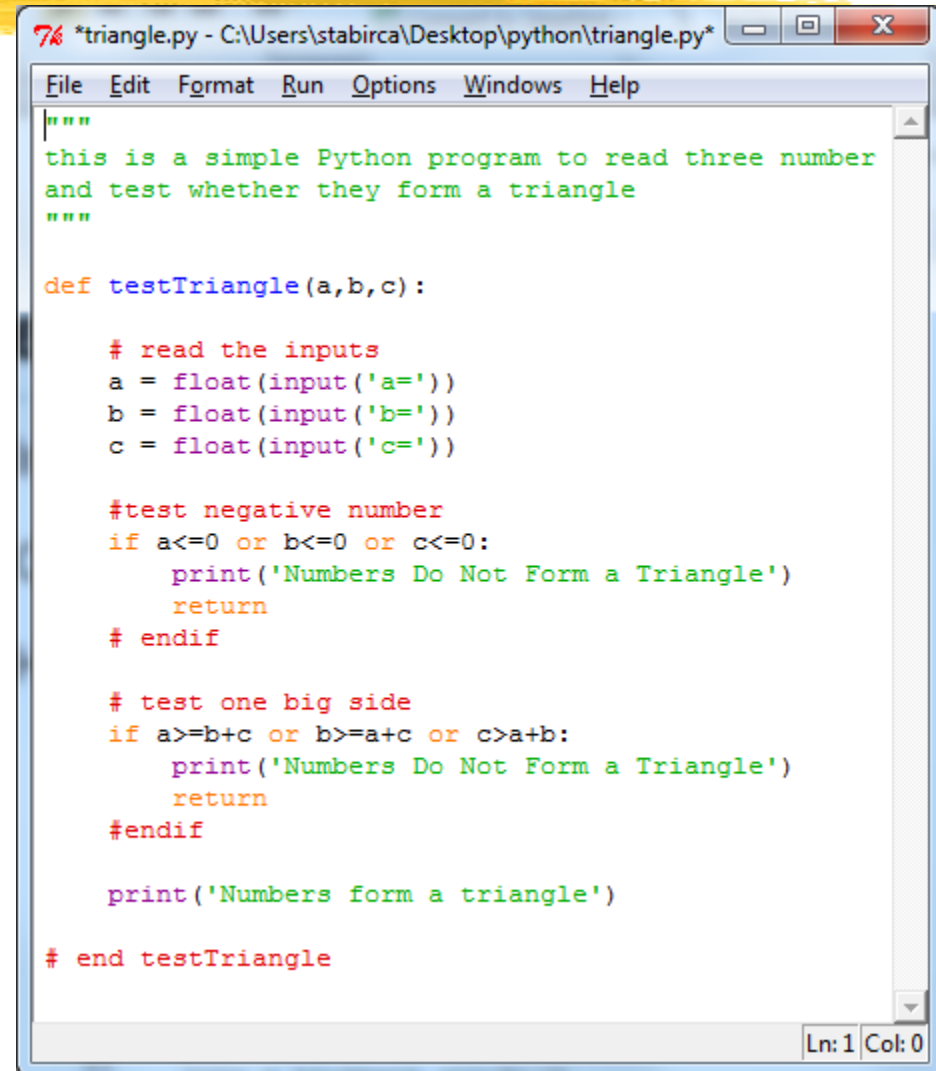
Output: answer.

How to do it?

read a, b, c;

test if at least one is negative

test if at least one number is too big



```
7% *triangle.py - C:\Users\stabilirca\Desktop\python\triangle.py*
File Edit Format Run Options Windows Help

"""
this is a simple Python program to read three number
and test whether they form a triangle
"""

def testTriangle(a,b,c):

    # read the inputs
    a = float(input('a='))
    b = float(input('b='))
    c = float(input('c='))

    #test negative number
    if a<=0 or b<=0 or c<=0:
        print('Numbers Do Not Form a Triangle')
        return
    # endif

    # test one big side
    if a>=b+c or b>=a+c or c>a+b:
        print('Numbers Do Not Form a Triangle')
        return
    #endif

    print('Numbers form a triangle')

# end testTriangle

Ln: 1 Col: 0
```

# To do List



1. Read more about it from the e-tutorial.
2. Solve the HW problems.